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# **KeyShot: Perfecting Environments and Lighting**

Version Standard

Standard RA-019418-EN

## **Audience**

Anyone that needs to use KeyShot to create renders of their models.

#### Content

- Best practise for setting up HDRIs from scratch
- Understand how to properly utilise the Lighting Tab to control the overall lighting in any scene
- Understanding the appropriate use of physical lights
- Understanding the power of imperfections and volumetrics

#### **Prerequisites**

Introduction to KeyShot or familiarity with the basic workflow and interface of KeyShot.

## **Objectives**

After completing this course, you will be able to manipulate existing HDRI scenes as well as create your own.
You will gain an understanding about all the different lighting pre-sets that KeyShot has to offer. You will also be able to create and manipulate the different physical lights within KeyShot to add more striking highlight and shadow effects to your scene.

### Note

without Course Kits

For course duration and times, please refer to the respective course date on the website

Any questions? Call or send us an email:

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